

05
DYNAMITE
RATED TEEN

JONNY QUEST

JOE CASEY
SEBASTIÁN PIRIZ



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JONNY QUEST™

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SPECIAL THANKS TO JOSH ANDERSON, VICTORIA SELOVER AND MEGAN LOGAN



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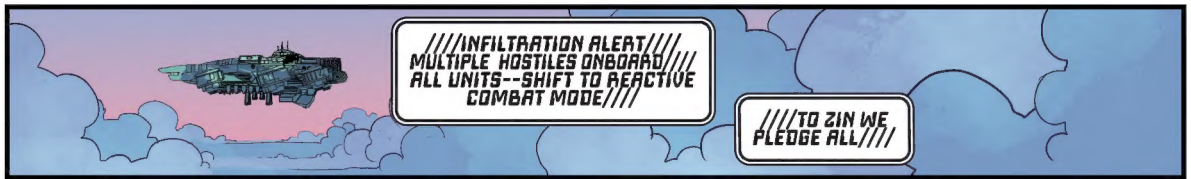
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STILL TRAPPED IN THE YEAR 2024, THE QUEST FAMILY--ALONG WITH SEVENTY-ONE-YEAR-OLD JONATHAN QUEST--HAVE MADE IT ON DR. ZIN'S CARRIER CRAFT WHERE JONNY AND HADJI WERE TAKEN PRISONER, SETTING THE STAGE FOR THE FINAL SHOWDOWN!

Jonny Quest

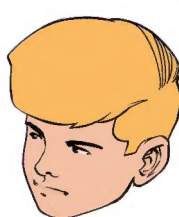
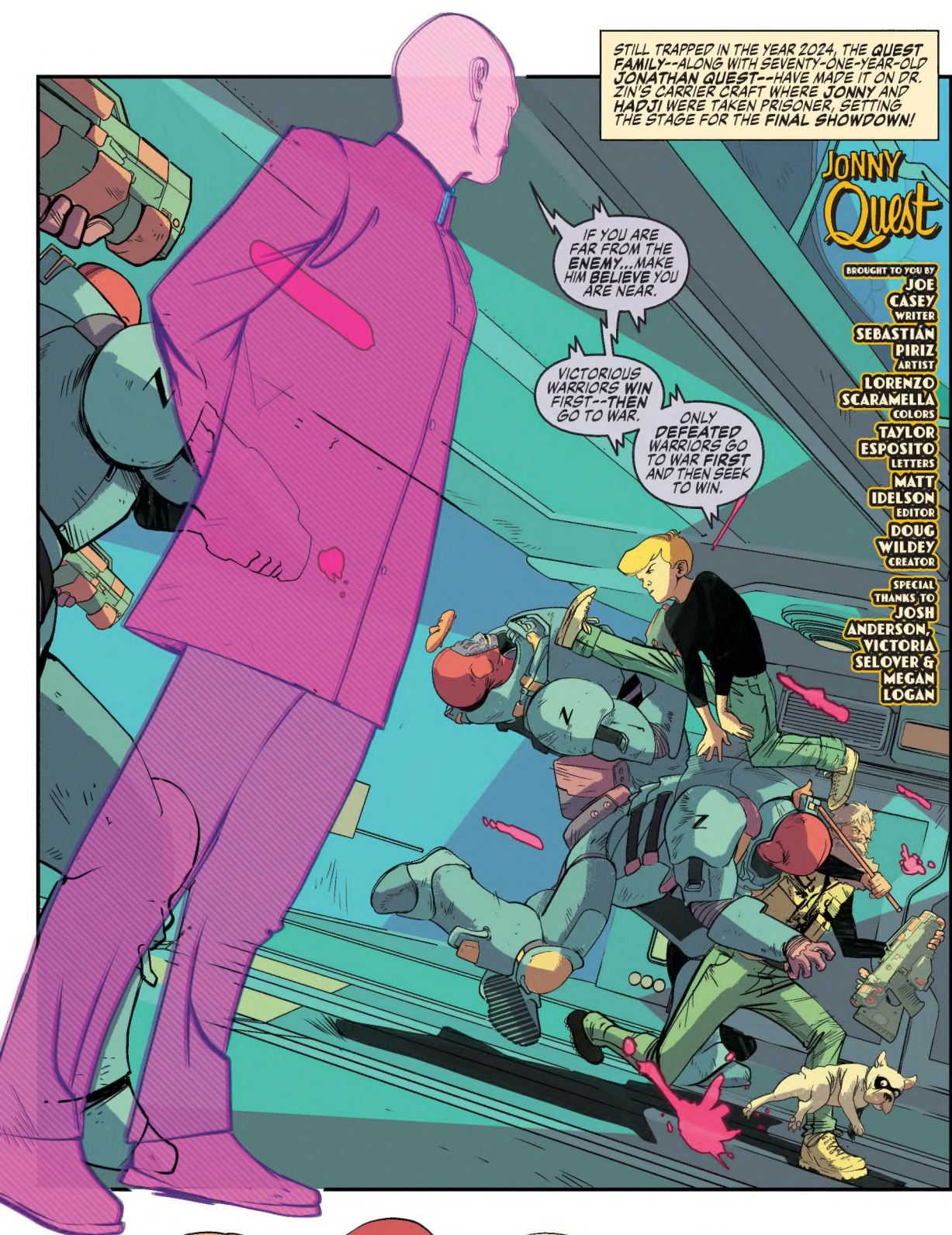
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EDITOR
DOUG WILDEY
CREATOR

SPECIAL THANKS TO
JOSH ANDERSON, VICTORIA SELOVER & MEGAN LOGAN

IF YOU ARE FAR FROM THE ENEMY...MAKE HIM BELIEVE YOU ARE NEAR.

VICTORIOUS WARRIORS WIN FIRST--THEN GO TO WAR.

ONLY DEFEATED WARRIORS GO TO WAR FIRST AND THEN SEEK TO WIN.



JONNY QUEST



DR. BENTON QUEST



"RACE" BANNON



HADJI



BANDIT



YOU'RE SPOUTING NONSENSE, ZIN--
--AS USUAL!



WITHIN CHAOS LIES OPPORTUNITY, QUEST!
QUICKNESS IS THE TRUE ESSENCE OF WAR--

--AND YOU ARE BANISHED TO THE DEEPEST VALLEY!

SO WHICH "QUEST" IS HE TALKIN' TO?!



WATCH IT, BANDIT--!

YOLD



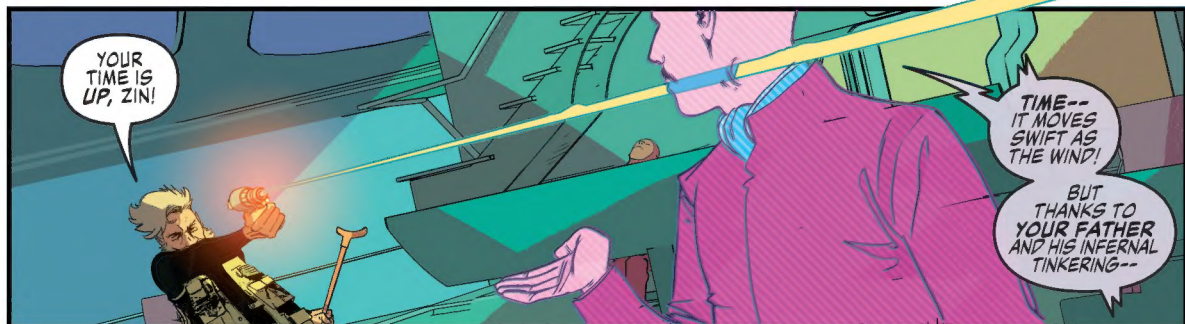
DOES IT EVEN MATTER, KID?!



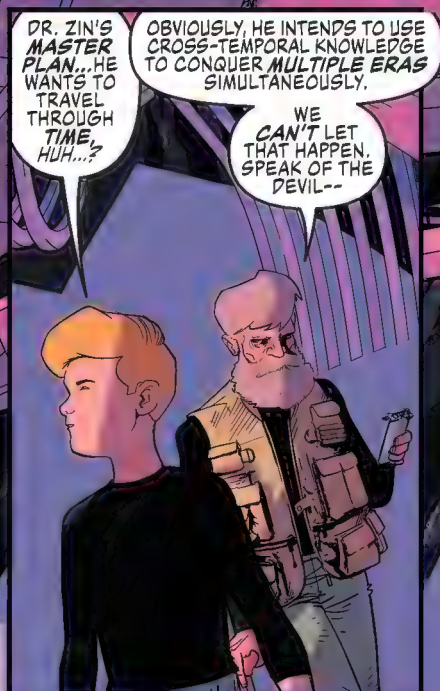
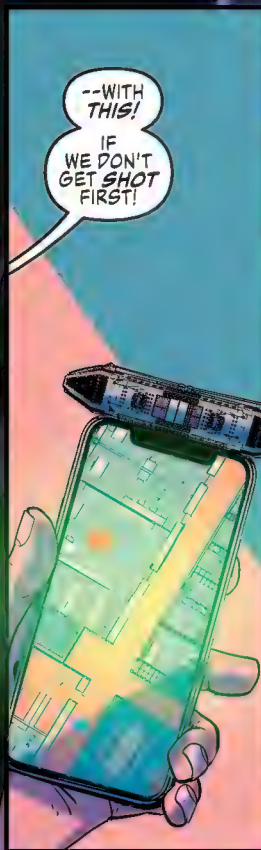
I GUESS YOU'RE RIGHT--

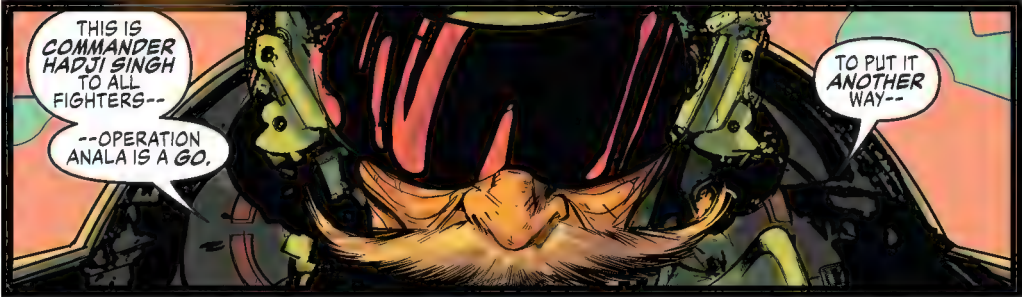
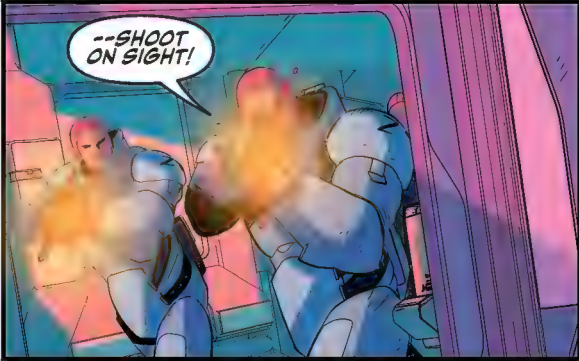
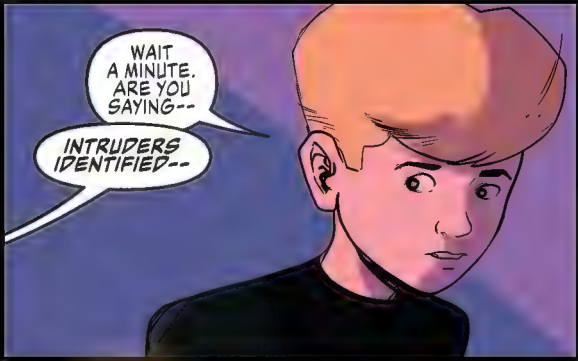
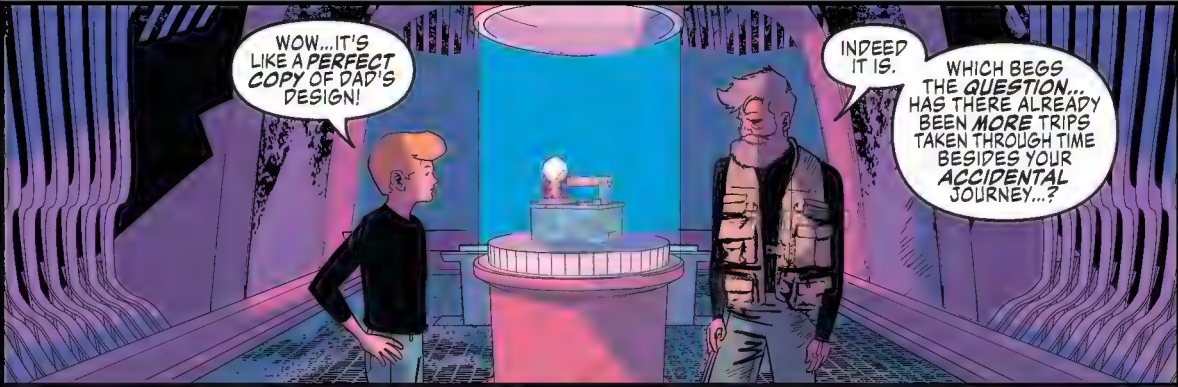
GG-YEEOW!

RAWF RAWF



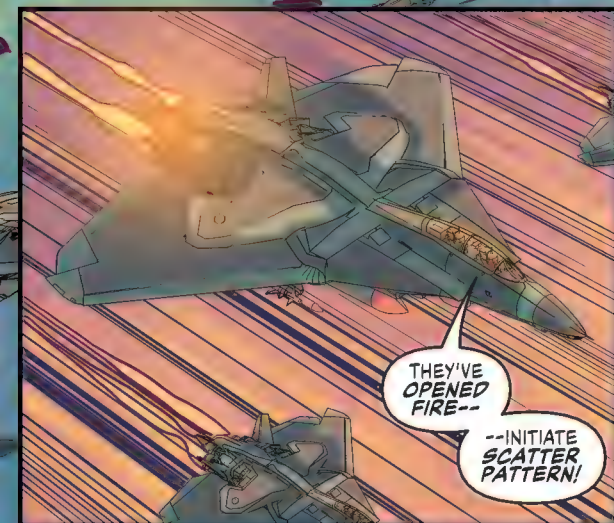






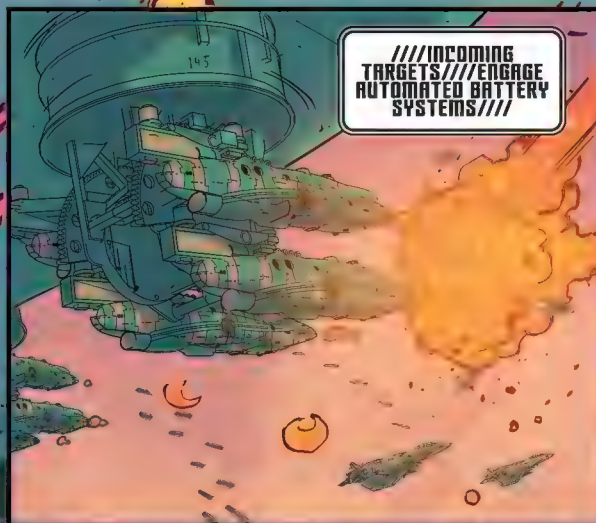


--SIM SIM
SALA BIM.

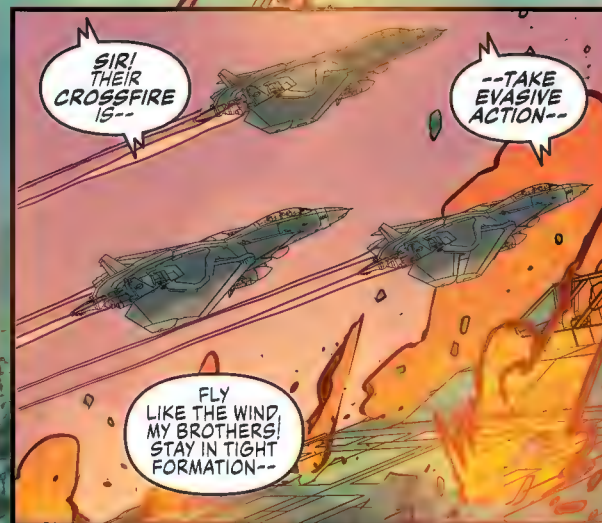


THEY'VE
OPENED
FIRE--

--INITIATE
SCATTER
PATTERN!



////INCOMING
TARGETS////ENGAGE
AUTOMATED BATTERY
SYSTEMS////



SIR!
THEIR
CROSSFIRE
IS--

--TAKE
EVASIVE
ACTION--

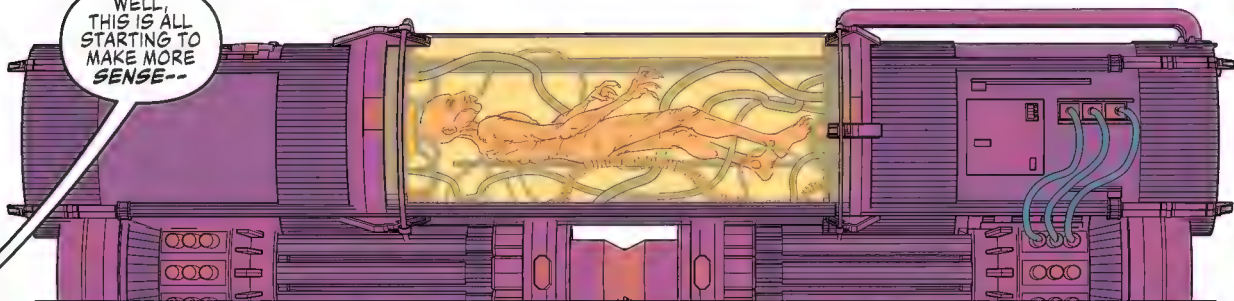
FLY
LIKE THE WIND
MY BROTHERS!
STAY IN TIGHT
FORMATION--



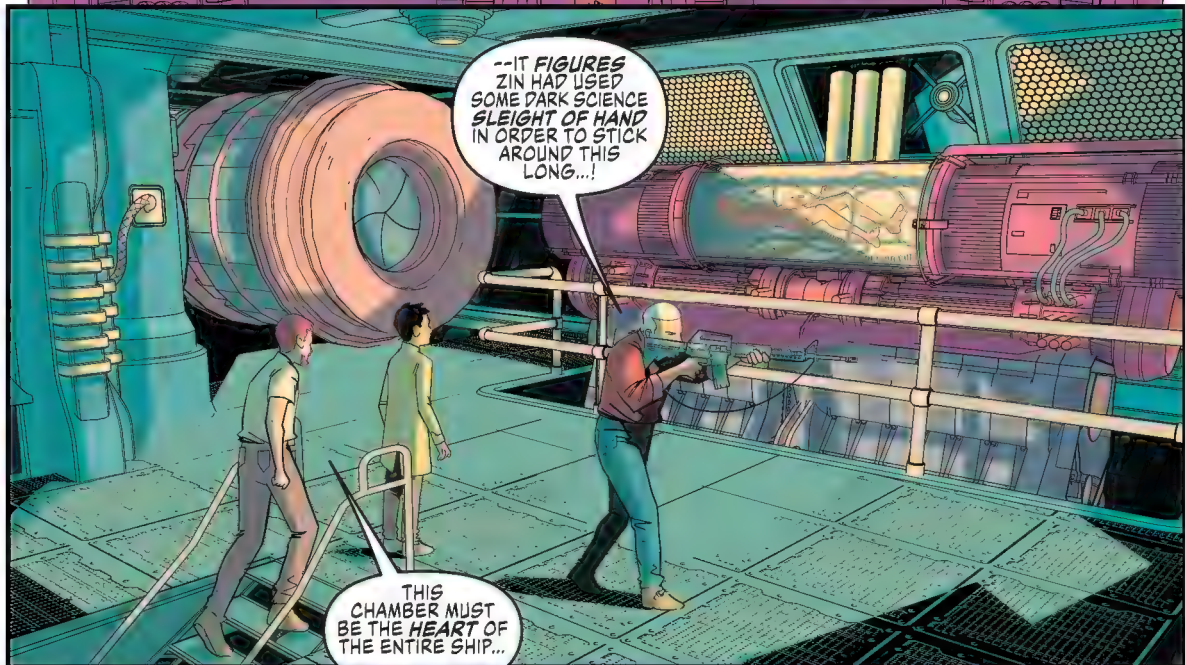
--WE'VE GOT
TO GET IN
CLOSER!

I HAVE
A FEELING THIS
MAY END UP BEING
A RESCUE
MISSION!

WELL, THIS IS ALL STARTING TO MAKE MORE SENSE--



--IT FIGURES ZIN HAD USED SOME DARK SCIENCE SLEIGHT OF HAND IN ORDER TO STICK AROUND THIS LONG...!



THIS CHAMBER MUST BE THE HEART OF THE ENTIRE SHIP...

SO THIS IS THE ACTUAL ZIN? HE LOOKS SO... OLD...

WE REALLY HAD NO IDEA OF HIS TRUE AGE IN OUR DAY, HADJI. SO, SIXTY YEARS LATER... HE ENDS UP IN THIS STATE.

WITH HIS BODY IN STASIS LIKE THIS, HIS OBJECTIVE IS CLEAR...

...HE'S TRYING TO CHEAT DEATH.



"TRYING" DR. QUEST?

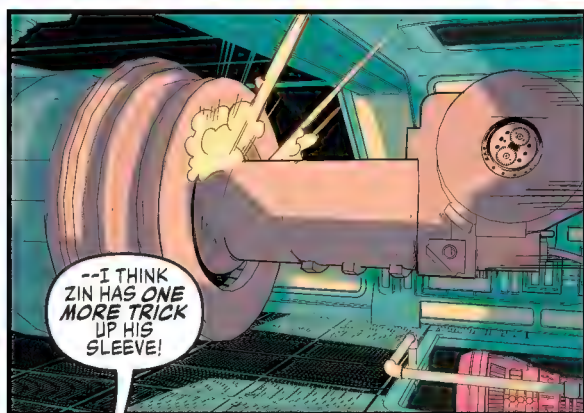
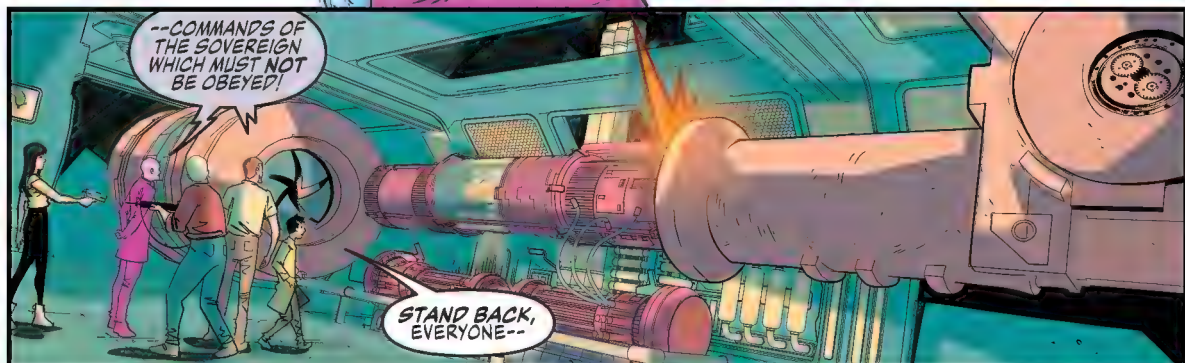
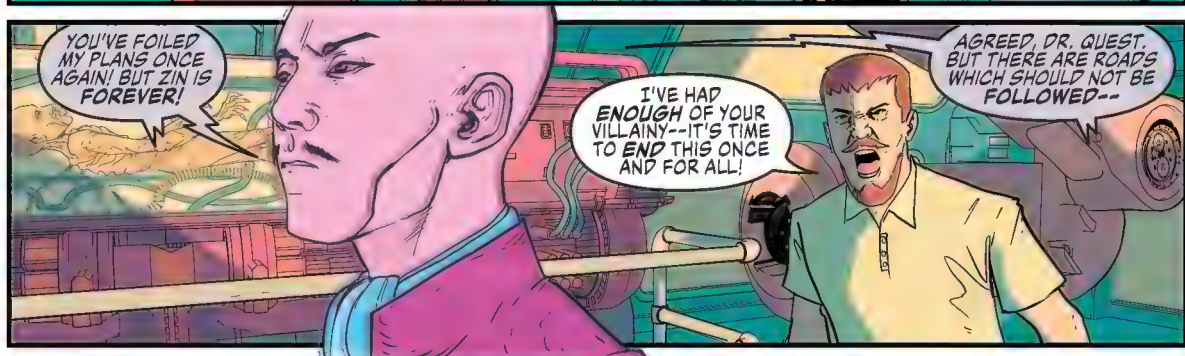
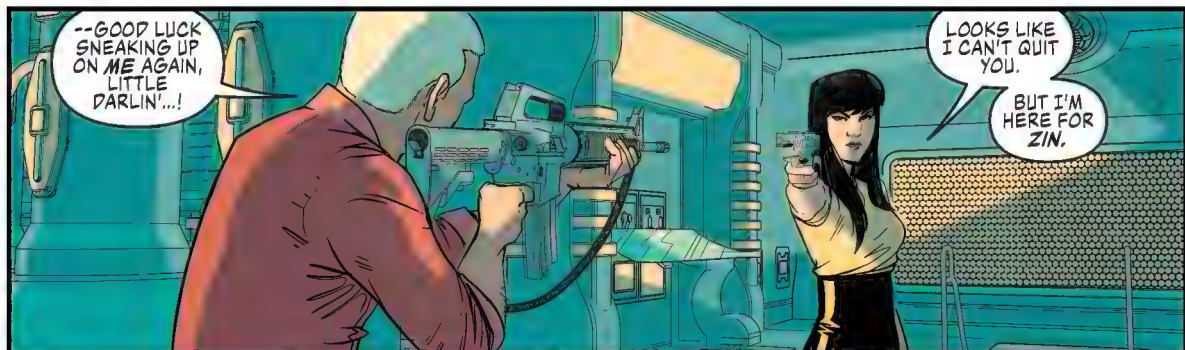
IF THE MIND IS WILLING, THE FLESH COULD GO ON AND ON.



YOUR FORTUNE COOKIE DOUBLE-SPEAK IS DANCING ON MY LAST NERVE, ZIN!

AS FOR YOU--





////ALERT////ALERT////
COUNTDOWN TO DESTROY
SEQUENCE INITIATED////

I DON'T
THINK THE
OLD DUCK WAS
KIDDING--
--WE'VE
GOTTA
MOVE!

RACE! WHAT
ABOUT JONNY
AND--

WE'LL
FIND 'EM,
DOC!

IF I KNOW *OUR*
JONNY, JUST LOOK
FOR THE NEAREST
TROUBLE!

SO THE FAMILY THAT
PLAYS TOGETHER--
STAYS TOGETHER,
HUH?

WE DON'T LEAVE
ANYONE BEHIND--

--NOT
EVEN YOU!

SCANNERS
ARE PICKING UP
RANDOM HEAT
PLUMES FROM DEEP
INSIDE THE SHIP--
THE ENGINE
CORE!

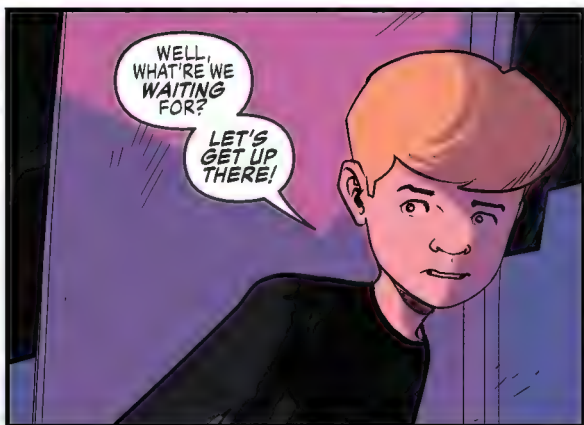
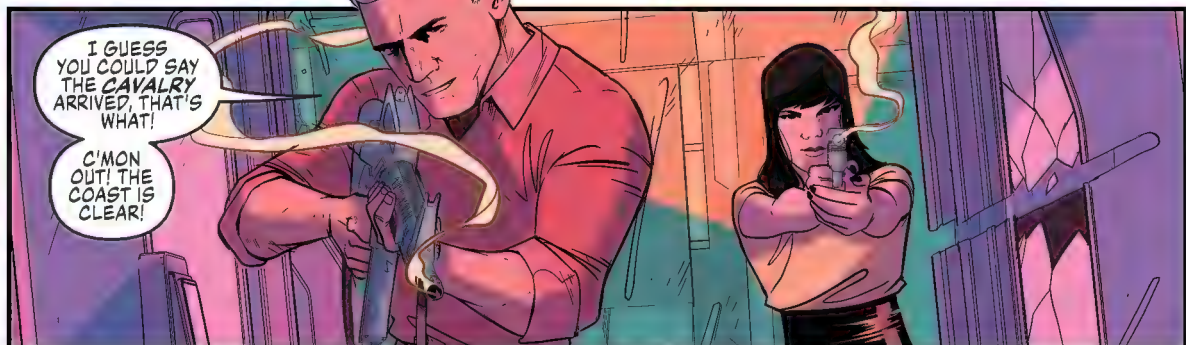
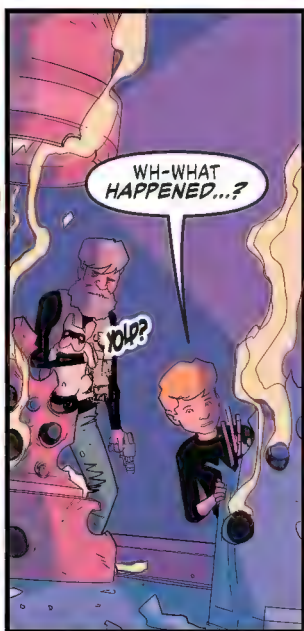
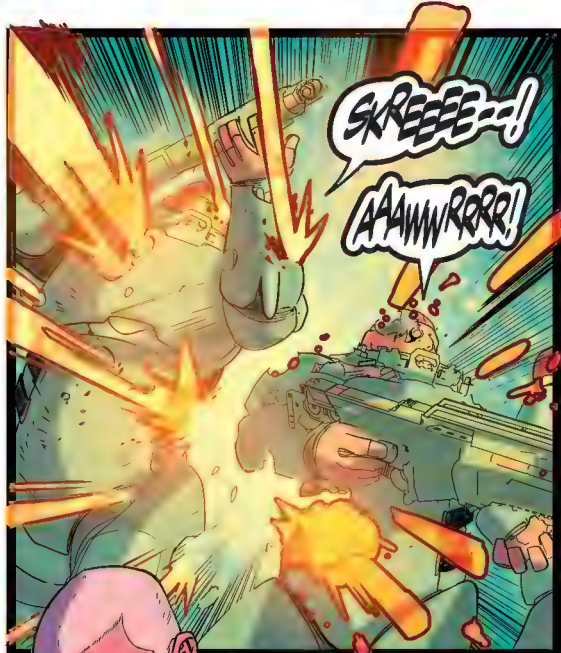
THIS IS
IT! GET THAT
TRANSPORT
DOWN THERE FOR
IMMEDIATE
EVAC--!

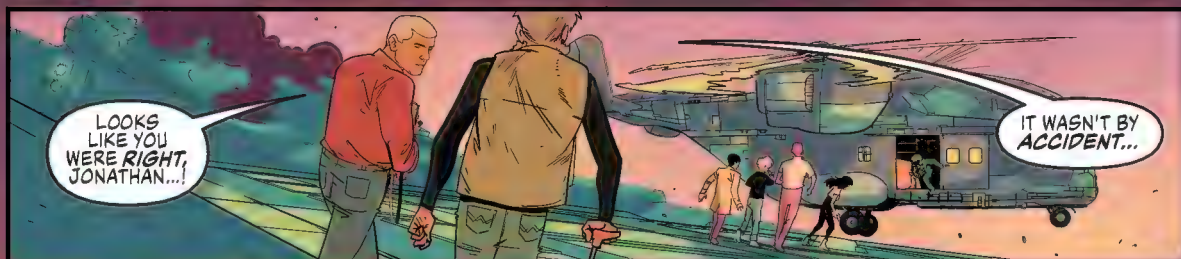
////ALERT////ALERT////
SCUTTLE ALL SYSTEMS
////SELF-DESTRUCT
MODE ENGAGED////

YOU HEAR
THAT?!

THE WHOLE
SHIP IS GONNA
BLOW--!

I DOUBT
THESE ROBOTS
ARE TOO
CONCERNED!





LOOKS
LIKE YOU
WERE RIGHT,
JONATHAN...

IT WASN'T BY
ACCIDENT...



...I
DELIBERATELY
RIGGED THE
SHIP'S NAVIGATION
CONTROLS TO
MOVE IT DIRECTLY
INTO INDIAN
AIRSPACE.

I KNEW
HE'D BE QUICK TO
RESPOND...



THERE
THEY ARE!

TIME
IS RUNNING
OUT! GET
THEM LOADED
UP AND
CLEAR--!



LOOK
AT THAT,
JONNY...!

YEAH!
TALK ABOUT
A CLOSE
CALL!

BUT A
FITTING END,
AS FAR AS I'M
CONCERNED--



HINDAN AIR FORCE STATION:

...DR. ZIN MIGHT'VE BEEN ABLE TO AVOID THE DESTRUCTION OF HIS PHYSICAL BODY, BUT WITHOUT THAT SHIP I DOUBT HE'LL BE ABLE TO MAKE MUCH TROUBLE FOR A GOOD, LONG WHILE.

I STILL WANNA KNOW... HOW'D HE GET HIS HANDS ON HIS OWN QUANTUM COUNTER?

THAT, WE MAY NEVER KNOW, KIDDO...

... LET'S JUST TAKE SOLACE IN THE FACT THAT HIS COUNTER WASN'T FUNCTIONAL, EITHER.

GOOD POINT, RACE.

I GUESS I SHOULD THANK ALL OF YOU...

...I CAN START LIVING MY LIFE OUT FROM UNDER THE CONSTANT THREAT OF ZIN'S ATTACKS ON PALM KEY.

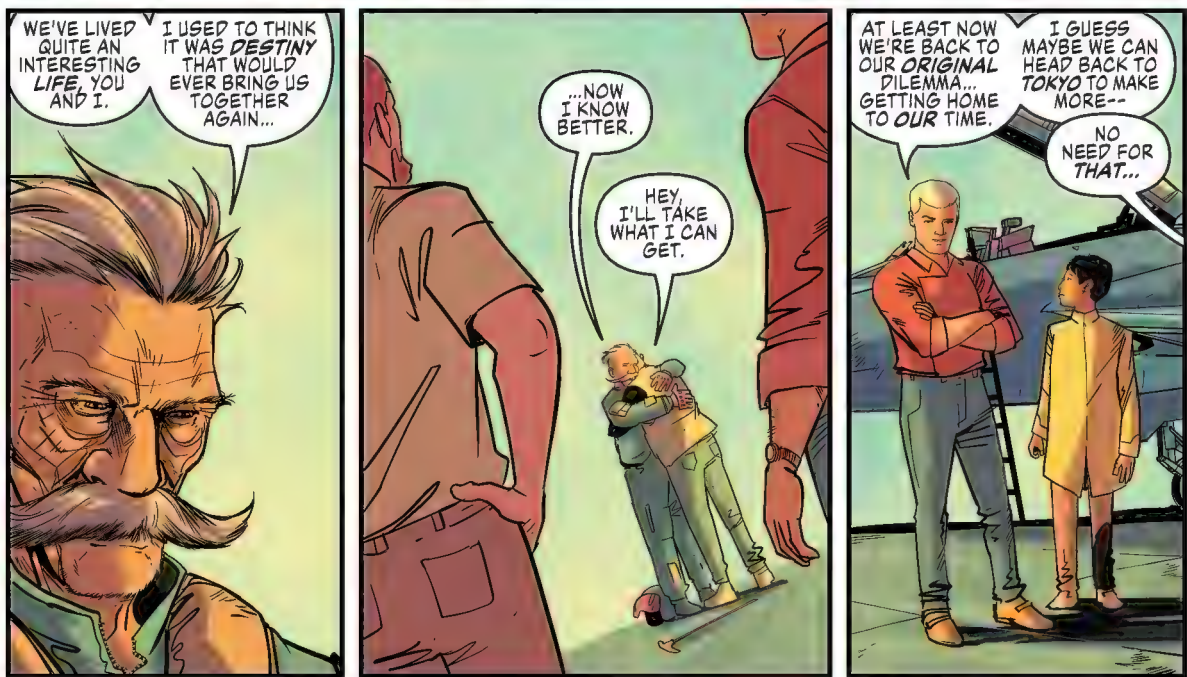
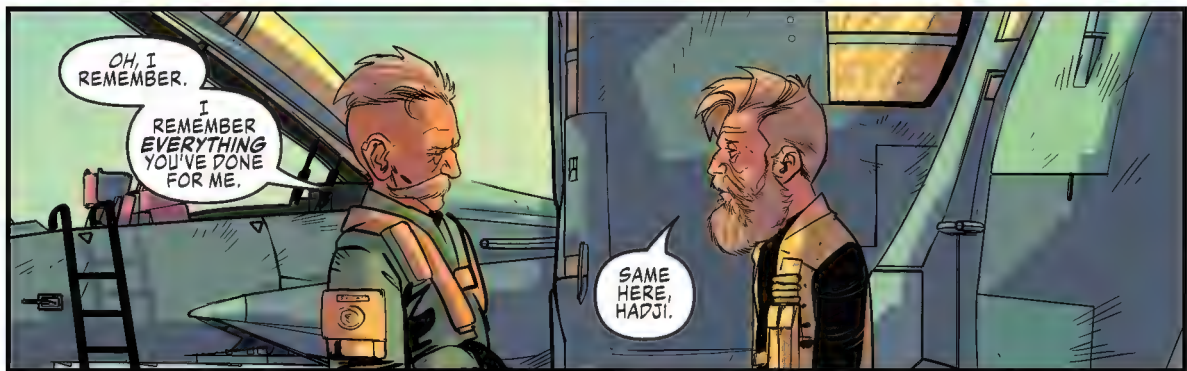
THAT'S A BIG WIN, AS FAR AS I'M CONCERNED.

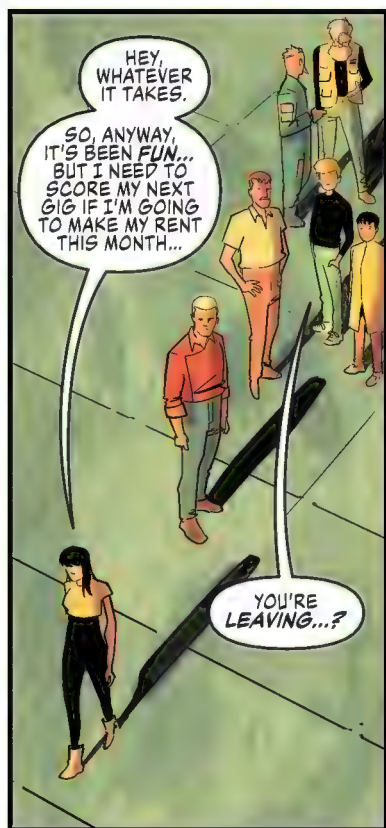
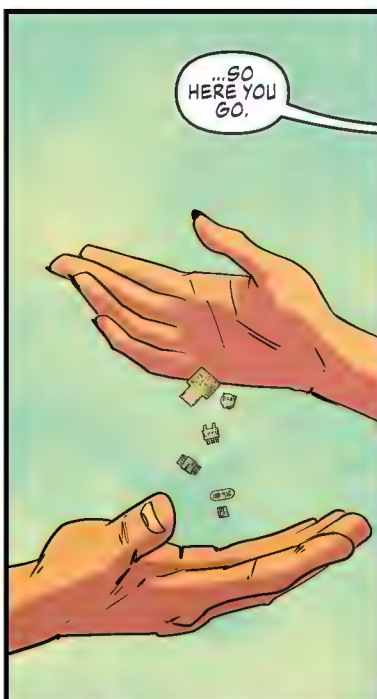
EVEN IN THE FUTURE...GOOD CAN TRIUMPH OVER EVIL...

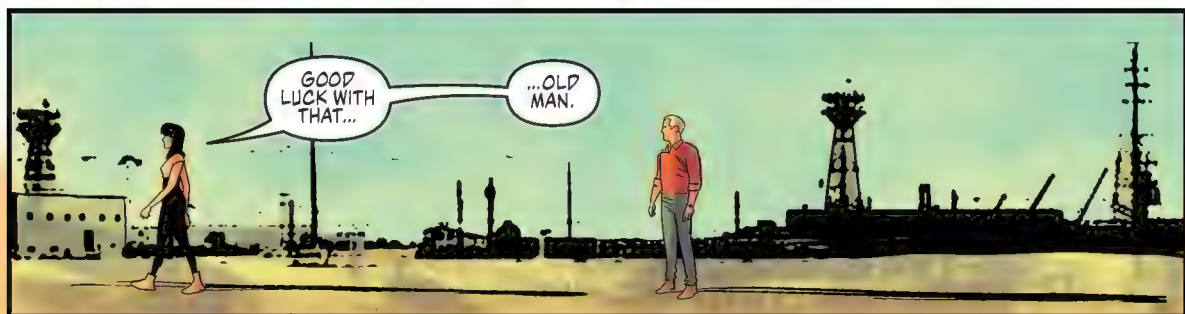
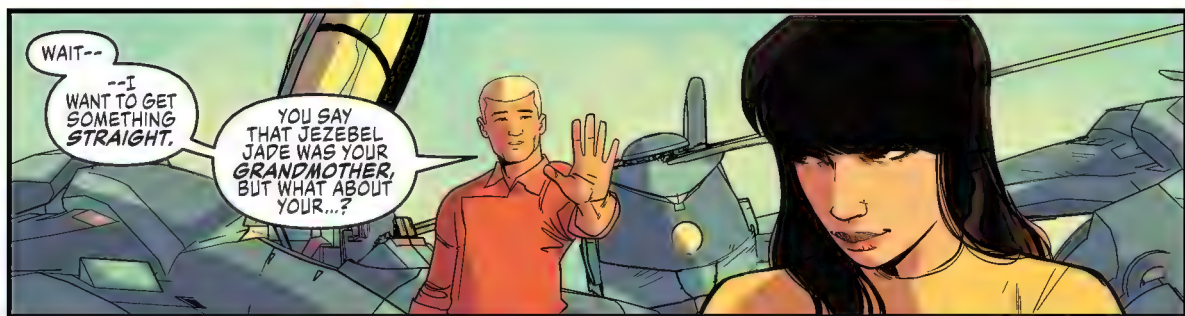
...RIGHT, BANDIT?

ARF
ARF

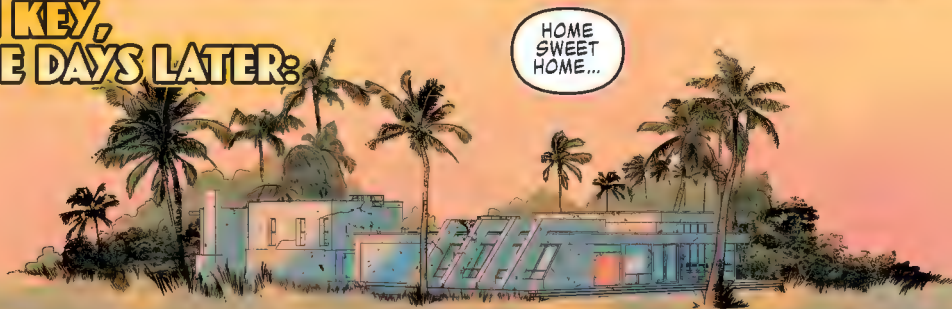
THE INDIAN AIR FORCE EXISTS UNDER A SPECIFIC, STATED OBJECTIVE...

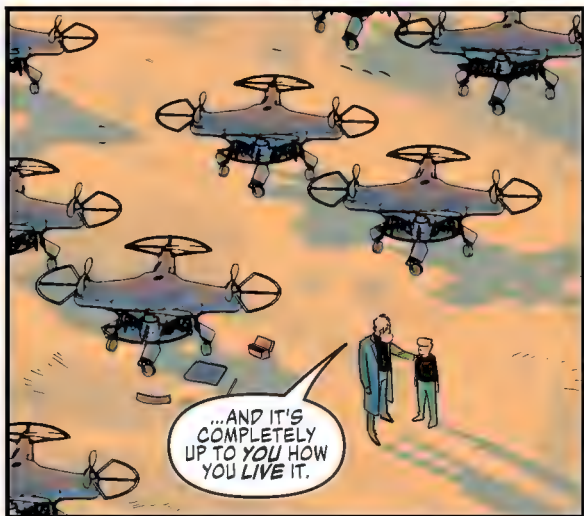
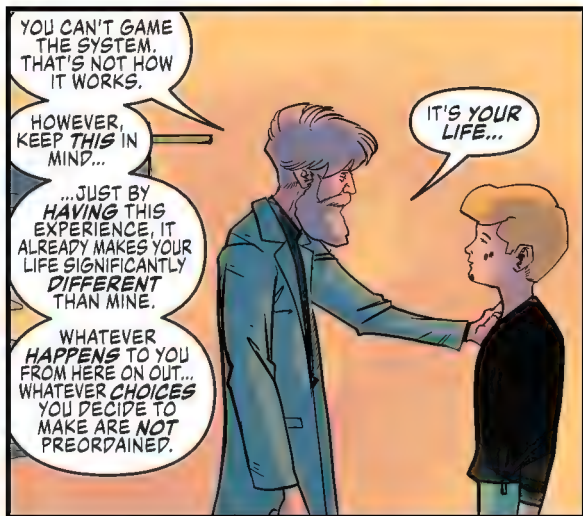
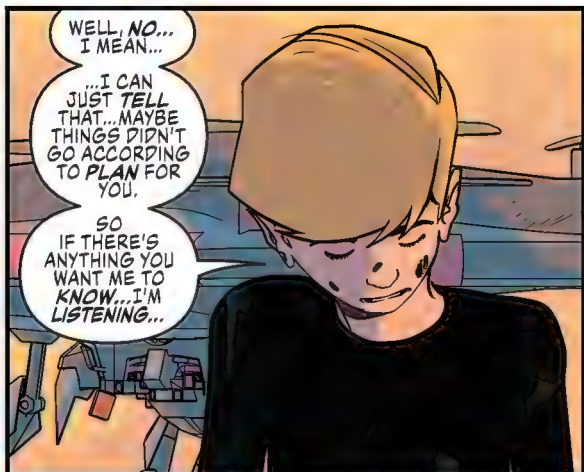
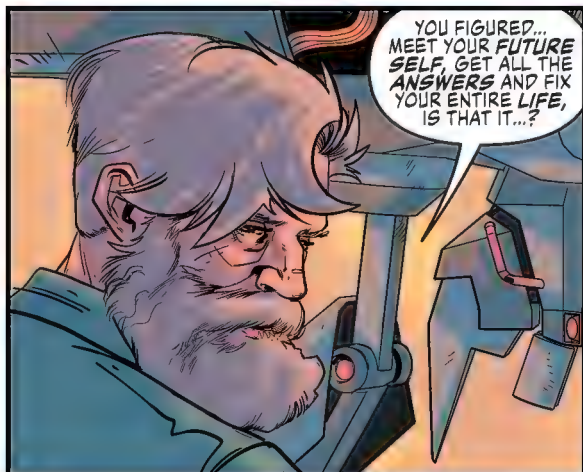






**PALM KEY,
THREE DAYS LATER:**





**LOCATION
COORDINATES:**
25° N
71° W

I
THINK WE'RE
IN THE RIGHT
POSITION
NOW...

...WE NEED TO DO OUR
BEST TO **REPLICATE**
THE CONDITIONS WE
EXPERIENCED WHEN
WE WERE **BROUGHT**
HERE.

WITH THE NEW
COMPONENTS
INSTALLED, THE
QUANTUM COUNTER
SEEMS FULLY
OPERATIONAL
AGAIN.

YES, I
REMEMBER
THAT **HUM...**

I THINK WE'RE
ALL **READY**
OVER HERE,
JONATHAN!

OKAY,
THEN...THE **FINAL**
CONDITION WE NEED
TO RECREATE IS
THE **ELECTRICAL**
STORM...

EASIER
SAID THAN
DONE...

MAYBE IN
YOUR DAY,
FATHER.

HERE IN THE
TWENTY-FIRST
CENTURY, WE'VE
GOT A FEW MORE
RESOURCES AT
OUR DISPOSAL--

--IN
TECHNOLOGY
WE TRUST.



WOW!

THEY LOOK
EVEN MORE
IMPRESSIVE IN
THE AIR, DON'T
THEY?

AND
THIS DEVICE
CONTROLS
THEM?

ONE
HUNDRED
PERCENT. JUST
LET ME GET
CLEAR.

BY THE WAY,
I LEFT A LITTLE
PRESENT FOR
YOU IN THE
GALLEY.

IT MIGHT
COME IN HANDY
WHEN YOU GET TO
WHERE YOU'RE
GOING.

GOOD
LUCK...

...AND
HAVE A
GOOD
LIFE.

OKAY
BOYS. IT'S
TIME--

--THE
QUANTUM
COUNTER
IS FULLY
FUNCTIONAL!

RACE! GO
AHEAD AND
ACTIVATE THE
WEATHER
DRONES...!

GOT IT!
HERE GOES
NOTHING--!





THAT'S
IT--



--TAKE COVER,
EVERYONE!



~WHEW!~

THAT
FELT MORE
INTENSE THAN
THE REAL
LIGHTNING
STORM!

EVERYONE
ALRIGHT?



ALL GOOD
HERE, DOC!

LOOK--
THE DRONES HAVE
DISAPPEARED...!

HEY GUYS!
I JUST FOUND
JONATHAN'S
GIFT--



--A
TRANSISTOR
RADIO!

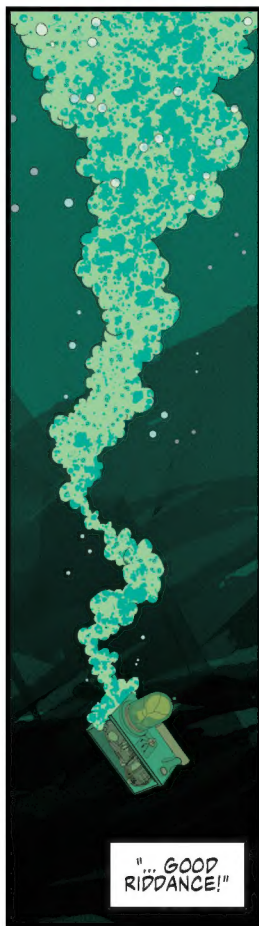
TRY
IT, JONNY.
LET'S HOPE
IT DIDN'T GET
SHORTED OUT,
TOO...!

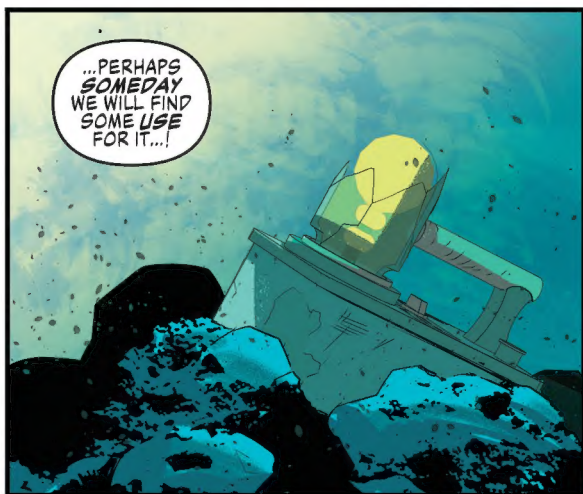
THEORETICALLY,
IT SHOULDN'T
HAVE...

~K~K~K~K~K~



--K~K~K~K~K~
IN THE NUMBER
ONE SLOT IN THIS
FINAL WEEK OF
1964...IT'S THE
BEATLES WITH "I
FEEL FINE"...!







THUNDERCATS #12

When Calica stole the Eye of Thundera from the Sword of Omens and fled into the wilderness of Third Earth, she seems to have betrayed everyone she had come to know during her stay in the Cat's Lair. But why would she throw away such hard-won trust? What did she have to gain? And most important: Where has she been, and what has she done with the Eye? Now, Calica will face all of these hard questions and more when she unexpectedly returns to the scene of the crime - but her answers may not be what Lion-O or any of his comrades want to hear!

TOM SNIEGOSKI DISCUSSES HIS DREAM PROJECT — THE HERCULOIDS

Tom, when we first announced that you were attached to *The Herculooids*, and then again when we revealed more about the series at New York Comic Con this year, you mentioned that this is sort of a dream project for you. Can you tell us more about that, as well as your history with and affection for *The Herculooids*?

The Herculooids has always been a kind of Holy Grail project for me. I can still remember sitting in front of the television in 1967 (agh, I'm old!) watching episodes of this show and having my mind completely blown. There were monsters, but they were heroes, and they were fighting aliens and robots and all kinds of crazy crap! *The Herculooids* just found their way into my brain, made a nice nest, and stayed there into adulthood. I can remember, when I first got into comics, thinking that there should be a *Herculooids* comic, and I even looked for who might have the license, but nothing ever came of it. I never actually believed that I would ever write these amazing characters, but guess what? I WAS WRONG!

The Herculooids has such an interesting premise: It's an eclectic cast of mixed characters, and often they're kind of trying to hide and protect their existence and prosperity. How do you view this setup, and how are you approaching crafting your own original stories around it?

What I found interesting about the series — and it really came to mind when re-watching episodes — was that various races all over the universe REALLY wanted a piece of Amzot. This fascinated me, and made me start to think about what made this planet so damn special that they would need these incredible main characters to protect it. I really enjoy the basic premise of the series — invaders come to Amzot, try to conquer Amzot, and then get their butts handed to them by the *Herculooids* — but now, I'm going to be giving some back story as to what makes this world so darn valuable.

Speaking of the cast, it's almost an understatement to say that it's unique and colorful. There is the central trio of Zandor, Tara, and Dorno, but their companions Zok, Igoo, Tundro, Gloop, and Gleep really make the series stand out so much. How are you balancing this cast as well as finding their voices (or lack of voices, in several cases)? And do you have any

favorites in writing them?

Funny story, I actually freaked out a bit when I realized that Zok, Igoo, Tundro, Gloop, and Gleep don't speak! Sure, they communicate in their own unique languages/voices, but not in a way that could fill a word balloon with some amazing writing. Working on those characters has been a bit of a challenge, but I think that once I put my thinking cap on, I figured out how best to depict them and how they would communicate. Zandor, Tara, and Dorno were pretty easy, seeing as they speak a language we all understand.

You're joined here by Craig Rousseau on art, who is the perfect match for the cartoony animation roots of *The Herculooids* given his celebrated work on titles like *Impulse*, *The Perhapanauts*, and others. The two of you previously collaborated not too long ago on *Young Hellboy*. How is it being reunited with Craig and having him bring these new stories to the page? And related to that, this first issue features a cover by *Hellboy* creator Mike Mignola, with whom you also have a long history.

Craig was the first person I thought of when I found out that I got the job. His style fit perfectly with what I saw going on in my skull, and I was ecstatic when he said yes to doing the book. Craig brings an amazing energy to my scripts, and his style really does tap into the nostalgic aspects of this series. I think people are really going to be blown away by the work he's doing here. And having a cover done by the phenomenal Mike Mignola is just the icing on the cake for a project that already was a dream come true.

The Herculooids joins the smash-hit *Space Ghost* as another Dynamite title that originated from the Hanna-Barbera animation legacy, with fun connections to comics luminaries like Alex Toth. Are there other dream crossover Hanna-Barbera characters that you'd like to see possibly interact with your take on *The Herculooids*?

OH! I would LOVE to do a *Herculooids*/*Space Ghost* team up! I think *Space Ghost* writer David Pepose and I could come up with something truly spectacular. Also, I'm not sure if the *Herculooids* characters would mix properly with him, but I'd love to do a *Mighty Mightor* book. A superhero caveman would be right up my alley.



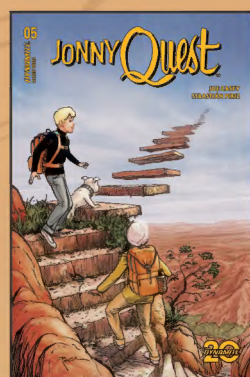
COVER A
Art by CHAD HARDIN
Colors by CHUCK OBACH



COVER B
Art by JAE LEE & JUNE CHUNG



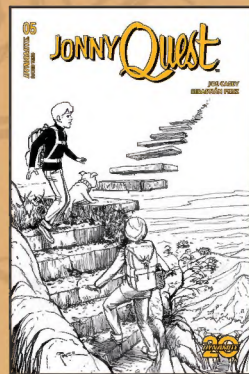
COVER C
Art by ANTHONY MARQUES



COVER D
Art by RICHARD PACE



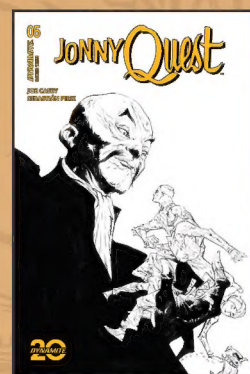
COVER E
LIMITED EDITION COVER
Virgin Art by CHAD HARDIN
Colors by CHUCK OBACH



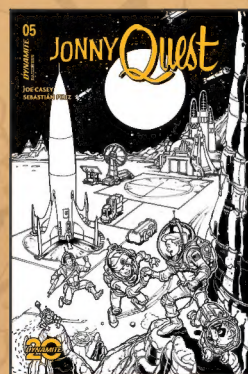
COVER F
10 COPY INCENTIVE COVER
B&W Art by RICHARD PACE



COVER G
10 COPY INCENTIVE COVER
B&W Art by ANTHONY MARQUES



COVER H
15 COPY INCENTIVE COVER
B&W Art by JAE LEE



COVER I
15 COPY INCENTIVE COVER
B&W Art by CHAD HARDIN



COVER J
20 COPY INCENTIVE COVER
Virgin Art by RICHARD PACE



COVER K
25 COPY INCENTIVE COVER
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